A calculus for monomials in Chow group of zero cycles in the moduli space of stable curves of genus zero

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	background	quadratic relation	loaded tree	tree algorithm	
basic	setting				

- Let  $n \in \mathbb{N}$ ,  $n \ge 3$ , we call  $N := \{1, \ldots, n\}$  the labeling set and elements of N labels.
- A bipartition {*I*, *J*} of *N* where the cardinalities of *I* and *J* are both at least 2 is called a **cut** (of *M<sub>n</sub>*). And *I*, *J* are called two **parts** of the cut {*I*, *J*}.
- This talk focus on the Chow ring of  $M_n$ , where  $M_n$  is the moduli space of *n*-marked stable curves of genus zero.
- For each bipartition {*I*, *J*}, there exists a codimension one hypersurface D<sub>I,J</sub> ⊂ M<sub>n</sub>. Denote by δ<sub>I,J</sub> the class of D<sub>I,J</sub>.
- However, we will not focus on the details of  $M_n$  in this talk, what is important here is the properties of this Chow ring.
- We denote the Chow ring of  $M_n$  as  $A^*(n)$ .

	background	quadratic relation	loaded tree	tree algorithm	
ambi	ent ring				

• It is a graded ring with n-2 homogeneous pieces  $A^*(n) = \bigoplus_{k=0}^{n-3} A^k(n)$ ; the homogeneous component  $A^r(n)$  is the **Chow group of rank** r.

• Fact 1: 
$$A^r(n) = \{0\}$$
 for  $r > n - 3$ .

- Fact 2: A<sup>n-3</sup>(n) ≅ Z, we denote this isomorphism as
   ∫ : A<sup>n-3</sup>(n) → Z; we call the image under this map the
   integral value of the given monomial.
- {δ<sub>I,J</sub> | {I, J} is a cut} is a set of generators for A<sup>1</sup>(n); they are also generators for A<sup>\*</sup>(n), when viewed as ring generators. The product Π<sup>n-3</sup><sub>i=1</sub> δ<sub>I<sub>i</sub>,J<sub>i</sub></sub> is an element in A<sup>n-3</sup>(n).

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• Goal: calculate the integral value of this monomial, i.e.,  $\int (\prod_{i=1}^{n-3} \delta_{l_i, J_i}).$ 

	background	quadratic relation	loaded tree	tree algorithm	
motiv	vation				

- This calculus shows up as a subproblem when we want to improve an algorithm for realization-counting of Laman graphs on the sphere.
- With the help of this integral value calculus, we invent another algorithm for the same goal.
- However, by efficiency it does not seem faster or better than the existing one.
- But we see that this problem is fundamental, standing on its own, and may be helpful for other problems in the future.

• Then we focus on it, and formalize it as a self-contained result.

Among the generators of  $A^*(n)$ , we say the two generators  $\delta_{I_1,J_1}, \delta_{I_2,J_2}$  fulfill **Keel's quadratic relation** if the following conditions hold:

- $I_1 \cap I_2 \neq \emptyset$ ;
- $I_1 \cap J_2 \neq \emptyset$ ;
- $J_1 \cap I_2 \neq \emptyset$ ;
- $J_1 \cap J_2 \neq \emptyset$ .

And when they are fulfilled, we have  $\delta_{l_1,J_1} \cdot \delta_{l_2,J_2} = 0$ . In this case, the ambient varieties have empty intersection.

• An easy example: when n = 5,  $\delta_{12,345} \cdot \delta_{13,245} = 0$  but  $\delta_{12,345}$  and  $\delta_{123,45}$  does not fulfill this relation.



- Inspired by this property, we know that if any two factors of the monomial fulfills this relation, the whole integral will be zero.
- Now we only need to focus on those monomials where no two factors fulfill this quadratic relation, we call those monomials **tree monomials**.
- Since there is a one-to-one correspondence between these monomials and a type of tree, which we define as **loaded tree**.



A loaded tree with *n* labels and *k* edges is a tree (V, E, h, m), where *h* denotes the labeling function from *V* to the power set of *N* and *m* denotes the multiplicity function for edges. The following conditions must hold:

- Non-empty labels  $\{h(v)\}_{v \in V}$  form a partition of N;
- Number of edges is k, edges are counted with multiplicity, i.e.,  $\sum_{e \in E} m(e) = k$ ;

•  $\deg(v) + |h(v)| \ge 3$  holds for every  $v \in V$ .

This loaded tree would correspond to a monomial in  $A^k(n)$ . In the classic notation, this concept coincides with the dual tree of an element in the moduli space  $M_n$ , but allowing multiple edges.





Figure: This is a loaded tree with 5 labels and 2 edges.



Figure: This is a loaded tree with 6 labels and 3 edges.

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- We define the monomial of a given loaded tree as follows:
- Remove an edge *e*, we collect the labels in the two connected components respectively to form *I* and *J*. And we say {*I*, *J*} is the corresponding cut for the edge *e*.
- The monomial of this given loaded tree (V, E, h, m) is  $\prod_{e \in E}^{m(e)} \delta_{I,J}$ , where  $\{I, J\}$  is the corresponding cut of edge e, and m(e) is the multiplicity of e.
- We can see that it is well-defined and each loaded tree has a unique monomial representation.





Figure: This is a loaded tree with 5 labels and 2 edges. Its corresponding monomial:  $\delta_{12,345} \cdot \delta_{123,45}$ .



Figure: This is a loaded tree with 6 labels and 3 edges. Its corresponding monomial:  $\delta_{34,1256} \cdot \delta_{12,3456} \cdot \delta_{56,1234}$ .

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### one-to-one correspondence

#### Theorem

There is a one to one correspondence between tree monomials  $T = \prod_{i=1}^{m} \delta_{I_i,J_i} (1 \le m \le n-3)$  and loaded trees with n labels and m edges.

We also have an algorithm converting the monomial to tree, we call it *tree algorithm*.

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	background	quadratic relation	loaded tree	tree algorithm	
tree a	lgorithm				

- Input: a tree monomial M in  $A^k(n)$
- Output: a loaded tree with *n* labels and *k* edges
- Step 1: collect all cuts in each factor of the monomial in set *C*.
- Step 2: collect all parts of those cuts in set P.
- Step 3: pick any cut from set C, say  $c = (I, J) \in C$ .
- Step 4: go through all elements in *P*, find those that is either a subset of *I* or a subset of *J*, collect them together in set *P*<sub>1</sub>.
- Step 5: create a Hasse diagram *H* of elements in *P*<sub>1</sub> w.r.t. set containment order.
- Step 6: consider H as a graph (V, E). Each element in P<sub>1</sub> has a corresponding vertex in H. We denote the vertex v<sub>l</sub> for l ∈ P<sub>1</sub>.

	background	quadratic relation	loaded tree	tree algorithm	
tree a	algorithm				

- Step 7: For each vertex v of H, define the labeling set h(v) as its corresponding element in  $P_1$ .
- Step 8: Go through the vertices again, update the labeling function:  $h(v) := h(v) \setminus h(v_1)$  if  $v_1$  is less than v in H (in the Hasse diagram relation).
- Step 9: E = E ∪ {v<sub>I</sub>, v<sub>J</sub>}. This edge corresponds to the cut we pick in Step 3.
- Step 10: set the multiplicity value m(e) for each edge e as the power of its corresponding factor in M.

• Step 11: return H = (V, E, h, m).

# tree algorithm: an example

### Example

- Given a tree monomial (in  $A^6(9)$ )  $\delta^3_{123,456789} \cdot \delta_{12345,6789} \cdot \delta_{1234589,67} \cdot \delta_{1234567,89}$ .
- Then we obtain the labeling set  $N := \{1, 2, 3, 4, 5, 6, 7, 8, 9\}$ .
- We collect the parts to set  $P := \{123, 456789, 12345, 6789, 1234589, 67, 1234567, 89\}$ and we pick any cut  $c = \{12345, 6789\}$ .
- Then we collect together all parts which are either contained in 12345 or 6789, we obtain the set P<sub>1</sub> = {12345, 6789, 123, 67, 89}.
- Note that for convenience, we simplify the set notation sometimes. For instance, by 123 we mean the set {1,2,3}.
- Then we construct the corresponding Hasse diagram *H* for the set *P*<sub>1</sub>, see the figure below.





Figure: This is the Hasse diagram of set  $\{12345, 6789, 123, 67, 89\}$  with respect to set containment order.

- Now, we still need to update the labeling function for each vertex.  $h(v) := h(v) \setminus h(v_1)$  if  $v_1$  is less than v in H (in the Hasse diagram relation).
- Another mission is to attach edge multiplicity to each edge, simply by copying the power of the corresponding factor in M. |→ □ ▶ → 注 ▶ → 注 ■ ● ● ● ●

### Example

- The corresponding loaded tree see the figure below.
- It is easy to see that if we go back from the tree constructing monomial, we get the same one as the given one.



Figure: This is the corresponding loaded tree of monomial  $\delta^3_{123,456789} \cdot \delta_{12345,6789} \cdot \delta_{1234589,67} \cdot \delta_{1234567,89}$ . Multiplicity function values are written in blue.

# title background quadratic relation loaded tree tree algorithm calculus the calculus (first half)

- Input:  $M:=\prod_{i=1}^{n-3}\delta_{I_i,J_i}$ . (any monomial in  $A^{n-3}(n)$ )
- Output: the integral value of the given monomial,  $\int (\prod_{i=1}^{n-3} \delta_{I_i,J_i})$ , which is an integer.
- Step 1: Check if any two factors of *M* fulfill Keel's quadratic relation. If yes, return 0, terminate the process. Otherwise, continue. This step is in the worst case quadratic in *n*.
- Step 2: Apply tree algorithm to the monomial, transfer it to a loaded tree (with n labels and n − 3 edges). As far as I know, constructing a Hasse diagram is at most quadratic.

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Hence, the first part of our calculus is at most quadratic in n.

# the calculus - second half

- Input: a loaded tree LT with n labels and n-3 edges.
- Output: the integral value of its corresponding monomial, which is an integer.
- This half mainly contains two parts, one for the absolute value and one for the sign.

• We will show it with a running example.

	background	quadratic relation	loaded tree	tree algorithm	calculus
weig	hted tree				

- Given a loaded tree LT = (V, E, h, m).
- We define its corresponding **weighted tree** WT = (V, E, w) by attaching a weight function to each vertex and edge.
- w(e) := m(e) 1 and  $w(v) := \deg(v) + |h(v)| 3$ .
- Assume WT = (V, E, w) is a weighted tree of some loaded tree with *n* labels and n 3 edges, then we can verify the following identity about the weight function *w*.

• 
$$\sum_{v \in V} w(v) = \sum_{e \in E} w(e).$$

	background	quadratic relation	loaded tree	tree algorithm	calculus
weigh	nt identity				

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$$\sum_{v \in V} w(v) = \sum_{v \in V} (\deg(v) + |h(v)| - 3)$$
  
=  $\sum_{v \in V} \deg(v) + \sum_{v \in V} |h(v)| - 3 \cdot |V|$   
=  $2 \cdot |E| + n - 3 \cdot |V|$   
=  $2 \cdot |E| + n - 3 \cdot |E| - 3$   
=  $n - 3 - |E|$   
$$\sum_{e \in E} w(e) = \sum_{e \in E} (m(e) - 1)$$
  
=  $\sum_{e \in E} m(e) - |E|$   
=  $n - 3 - |E|$ 





Figure: This is a loaded tree *LT* with 14 labels and 11 edges.

- Step 1: Transfer it to a weighted tree.
- Recall: w(e) := m(e) 1 and  $w(v) := \deg(v) + |h(v)| 3$ .



Figure: This is the weighted tree WT of the loaded tree LT, where the weights of vertices and edges are tagged in red.

Step 2: Compute the sign, which is  $(-1)^S$ . Here S denotes the weight sum of vertices (or equivalently, of edges) of WT.





Figure: This is the weighted tree of the loaded tree LT, where the weights of vertices and edges are tagged in red.

Sum of vertex weight S = 1 + 4 + 1 + 0 + 1 = 7, so the sign of the monomial value is  $(-1)^7 = -1$ .

	background	quadratic relation	loaded tree	tree algorithm	calculus
redur	idancy tree				

- Step 3: Replace each edge by a length-two edge with a new vertex connecting them which has the same weight as the replaced edge.
- Then we obtain the redundancy tree *RT* (of loaded tree *LT*).

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Figure: This is the redundancy tree RT of loaded tree LT, the weights of vertices are tagged in red.

Step 4: Omit those vertices with weight zero and their adjacent edges, we obtain the redundancy forest of LT.





Figure: This is the redundancy forest RF of loaded tree LT, which contains two trees and the weight of vertices of are tagged in red.

Step 5: Apply a recursive algorithm to the redundancy forest, obtaining the absolute value (of the integral value).

	background	quadratic relation	loaded tree	tree algorithm	calculus
recur	sive algorit	hm?			

- Let RF = (V, E, w) be the redundancy forest of a loaded tree LT.
- We define the value of *RF* as the following:
- Pick any leaf of this forest, say *I* ∈ *V*, denote the unique parent of *I* as *I*<sub>1</sub>.
- If w(l) > w(l<sub>1</sub>), return 0 and terminate the process; otherwise, remove l from RF and assign a new weight (w(l<sub>1</sub>) - w(l)) to l<sub>1</sub>, replacing its previous weight. Denote the new forest by RF<sub>1</sub>.
- The value of *RF* is defined to be the product of binomial coefficient  $\binom{w(h)}{w(l)}$  and the value of *RF*<sub>1</sub>.
- Base cases: whenever we reach a degree-zero vertex, if it has non-zero weight, return 0 and terminate the process; otherwise, return 1.
- Value of *RF* is then the absolute value of *LT*.

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# running example: absolute value





running example: integral value

- Finally we get the absolute value as  $1 \times {1 \choose 1} \times {2 \choose 1} \times {4 \choose 3} \times {4 \choose 1} \times {1 \choose 1} = 32.$
- Combining with the sign -1, we obtain the value of LT as -32.

**Step 6: Product of the sign and absolute value gives us tree value.** 

	background	quadratic relation	loaded tree	tree algorithm	calculus
the c	alculus – s	econd half			

- Input: a loaded tree with n labels and n-3 edges.
- Output: the integral value of the given loaded tree.
- Transfer the loaded tree to a weighted tree.
- Calculate the sign of the integral value.
- Transfer the weighted tree to a redundancy forest.
- Apply the recursive algorithm to this redundancy forest, obtaining the absolute integral value.
- Product of the sign and absolute value gives us the integral value.

We call this part of the calculus the **forest algorithm**. This part is linear in n. The calculus is then in the worst case quadratic in n.

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loaded tree

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# the calculus – flow chart



	background	quadratic relation	loaded tree	tree algorithm	calculus
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### Theorem

The forest algorithm is correct.

	background	quadratic relation	loaded tree	tree algorithm	calculus
Refere	nce				

I thank Prof. Josef Schicho for helping me with the correctness proof of the forest algorithm.

# Jiayue Qi.

A graphical algorithm for the integration of monomials in the Chow ring of the moduli space of stable marked curves of genus zero. preprint arXiv:2102.03575

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# Thank You